Date of enactment: Date of publication*:

2005 Assembly Bill 461

2005 WISCONSIN ACT

AN ACT *to create* 14.037 of the statutes; **relating to:** requiring legislative approval to locate a gaming establishment on certain lands taken into trust for the benefit of Indian tribes.

The people of the state of Wisconsin, represented in senate and assembly, do enact as follows:

SECTION 1. 14.037 of the statutes is created to read: 14.037 Legislative approval of Indian gaming on lands taken into trust after October 17, 1988. The governor may not concur with a determination of the U.S. secretary of the interior, under 25 USC 2719 (b) (1) (A), that a gaming establishment proposed to be located on

lands acquired by the U.S. secretary of the interior in trust for the benefit of an Indian tribe after October 17, 1988, would be in the best interest of the Indian tribe and its members and would not be detrimental to the surrounding community, unless the legislature first concurs in the determination by joint resolution.

SECTION 2. Initial applicability.

(1) This act first applies to concurrences issued by the governor on the effective date of this subsection.

^{*} Section 991.11, WISCONSIN STATUTES 2003–04: Effective date of acts. "Every act and every portion of an act enacted by the legislature over the governor's partial veto which does not expressly prescribe the time when it takes effect shall take effect on the day after its date of publication as designated" by the secretary of state [the date of publication may not be more than 10 working days after the date of enactment].